

WATCH MASTER

M	T	SV	W	LD	OC	
6"	5	2+	5	6+	1	4+

AUFSTELLUNG

1x Watch Master (32mm)

Equipped with: Vigil spear

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Vigil spear	24"	2	2+	5	-1	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Vigil spear LANCE	Melee	6	2+	6	-2	2

ABILITIES

CORE - Leader

RULES - Combat Doctrines, Leader

Purgatus Quarry

At the start of the first battle round, select up to one enemy unit to be this unit's hunted:

- This unit's attacks that target this unit's hunted unit can re-roll wound rolls of 1.
- Each time this unit's hunted is destroyed, select up to one enemy unit to be this unit's hunted.

Strategic Knowledge

- This unit's ranged attacks have [ASSAULT].
- When this unit is selected to make an advance move, that advance move does not prevent this unit from being eligible to declare a charge.
- When this unit is selected to make a fall-back move, that fall-back move does not prevent this unit from being eligible to shoot and eligible to declare a charge.



Watch Master

This model's attacks that target a Character unit can:

- Re-roll hit rolls of 1.
- Re-roll wound rolls of 1.

Leader

This model can be attached to the following units:

DEATHWATCH VETERANS, DECIMUS KILL TEAM, FORTIS KILL TEAM

WEAPON RULES

Lance

Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.